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GRAND REPUBLIC AT-OT

All Terrain Open Transport

Saber-class fighter tank

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STAR WARS

"WATCH THE SKIES."

CLONE TROOPER ADVICE ON RIDING IN AN AT-OT

Also called the personnel walker, the AT-OT was an eight-legged, open-topped walker designed to carry Republic troops to the fringes of the battlefield. The fact that the troops were fully exposed to the elements and to enemy fire meant that the AT-OT saw only limited service before being phased out by the Empire.

THE AT-OT

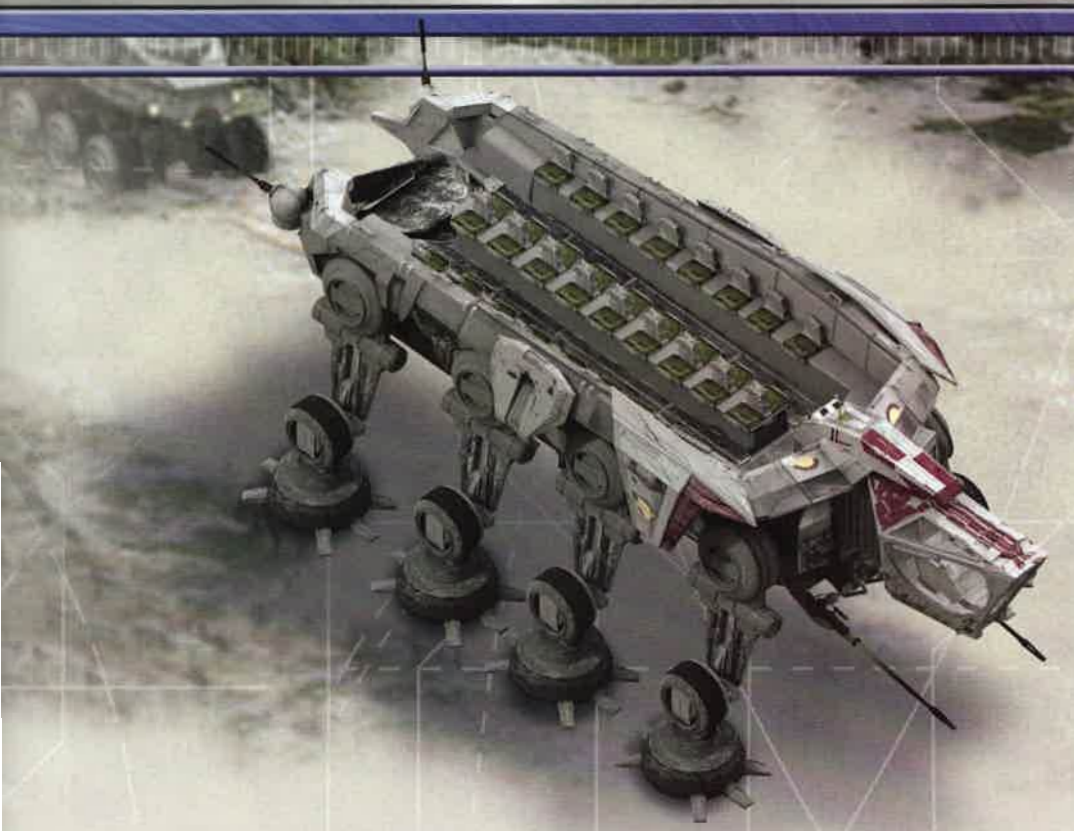
REPUBLIC ALL TERRAIN OPEN TRANSPORT

Designed and constructed by Kuat Drive Yards, the AT-OT was used in terrain where speeders and other such fast transports were impractical or unavailable. Though heavily armoured underneath, troops aboard the AT-OT were terribly vulnerable from above.

The AT-OT was not designed for combat. It had four basic laser cannons – two anti-personnel cannons to the rear and two slightly larger and moderately more powerful cannons at the front. All were from other military AT vehicles. In fact, the majority of the components of the AT-OT were from other Kuat Drive Yards or Rothana Heavy Engineering (a subsidiary of KDY) AT vehicles, making maintenance and the sourcing of spare parts very much easier.

Heavy Armour

The lower body of the AT-OT was heavily armoured, far more so even than the All Terrain Tactical Enforcer, or AT-TE, which carried troops in front line combat. This was in no small part due to the casualties inflicted on the earlier AT-TE models by landmines, though the AT-OT shared the higher ground clearance of later AT-TE models. Even the side armour of the AT-OT was stronger than that of the AT-TE, and the personnel walker was as impervious to ion damage as the



Enforcer. However, so far as clone troopers were concerned, none of this made up for how exposed the 'cargo' felt while being carried in the walker.

Clear Shot

The pilot of the AT-OT was safely enclosed in a modified version of the cockpit of the AT-TE, accessed from a door in the open passenger compartment. There was no gunner's position, so the token weapons the vehicle carried were computer controlled. The forward cannons were of more use clearing a path through debris than they were in dealing with any attacker – they couldn't even target airborne foes. The rear anti-personnel cannons could track up, but lacked the firepower to significantly threaten starfighters. Very often, this left the 34 seated troops carried aboard the AT-OT to organise their own defence. It is no coincidence that AT-OTs were more regularly used in terrain such as forests, where cover was afforded to the troops by the trees they passed under.

Deployment

Like the AT-TE, the AT-OT was able to be picked up and carried by the Low Altitude Assault Transport/carrier. The LAAT/c could easily carry the personnel walkers, complete with as many troops as happened to be aboard. Those troops embarked and disembarked the walker over a ramp, half of which permanently extended out from the back of the vehicle. On arrival, the AT-OT would settle down on its bearings slightly to allow the further extended ramp to reach the ground. This was not a particularly fast process, reinforcing again that the AT-OT was not suitable for front-line deployment.

FIGHTING ON FELUCIA

THE AT-OT IN ACTION

The All Terrain Open Transport, or personnel walker, was never intended for front-line combat. Of course, the good intentions of the designers were rarely relevant on the battlefield, and the realities of the Clone Wars often saw Republic troops marched uncomfortably close to the fighting in the open-topped vehicles.

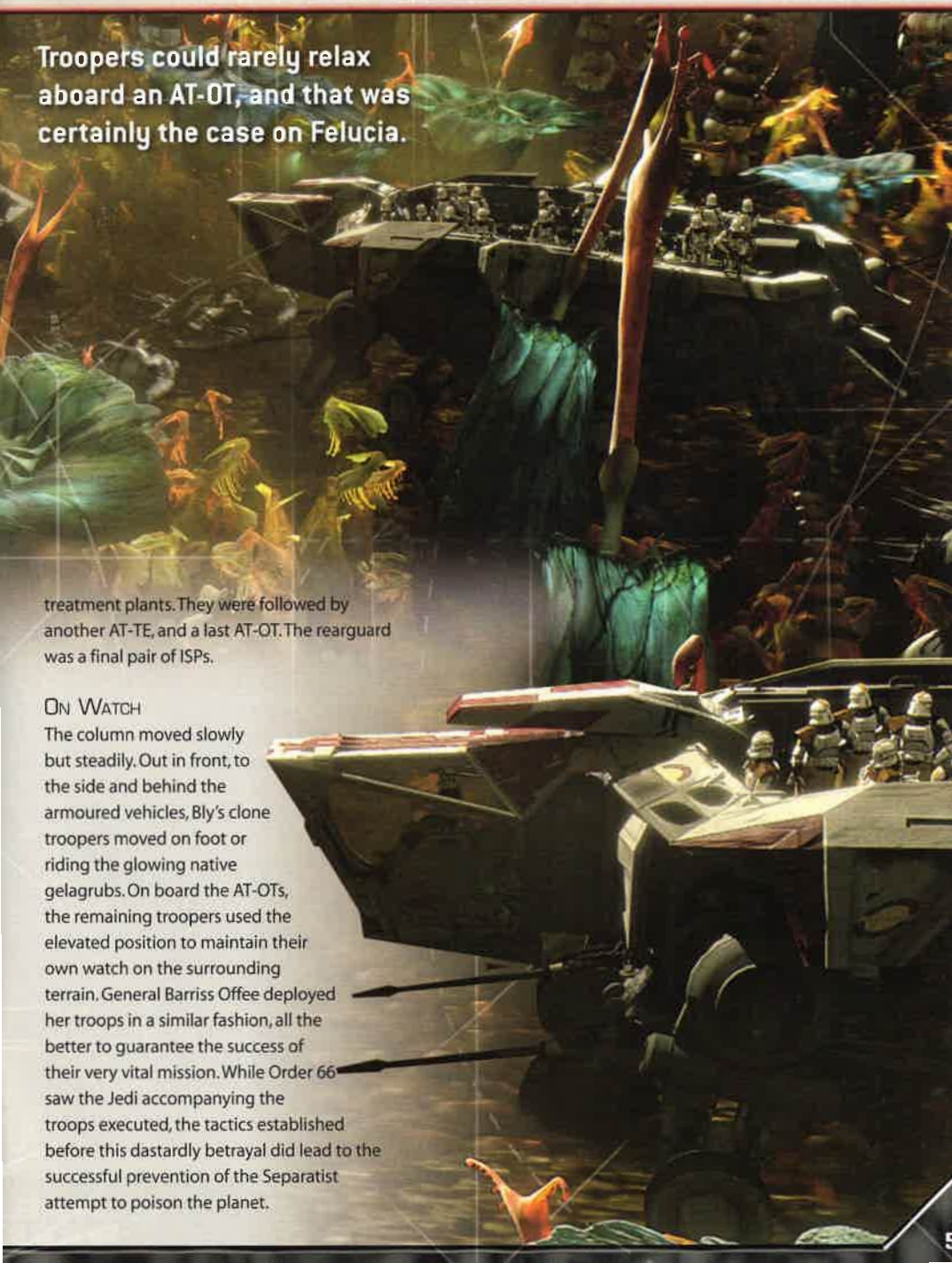
One of the first instances when the AT-OT was used in combat was at the Battle of Felucia. While on the hunt for Shu Mai, leader of the Commerce Guild and a member of the Separatist Council, Jedi Generals Barriss Offee and Aayla Secura discovered a plot to poison the planetary water supply. The Jedi realised that the heavily guarded water treatment plants needed to be captured to prevent a catastrophic ecological disaster.

Few Options

General Secura's troops were the elite 327th Star Corps, led by the experienced Clone Marshall Commander Bly. The two had worked together from just four months after the Battle of Geonosis. The need to move quickly to prevent the destruction of Felucia's ecosystem meant that they had no choice but to carry troops into combat using the open-topped personnel walkers. Fortunately, the planet's unique and dense jungles of fungi, pitchers and other plants afforded the troops some cover from airborne units and from sniper fire.

Troop Column

The available troops and vehicles were split between Generals Offee and Secura, and each force organised its column to offer the best protection as they travelled. Aayla's was led by an All Terrain Tactical Enforcer, with a pair of repulsorlift Infantry Support Platforms just behind. These were ready to sweep out and quickly flank any ambushing force the column might meet. Behind this was the first AT-OT, followed by two more ISPs. Though heavily armed, the pair of All Terrain Attack Pods that came next in the column were perhaps even more vulnerable than the AT-OTs, though their firepower would be vital in securing the water



Troopers could rarely relax aboard an AT-OT, and that was certainly the case on Felucia.

treatment plants. They were followed by another AT-TE, and a last AT-OT. The rearguard was a final pair of ISPs.

On Watch

The column moved slowly but steadily. Out in front, to the side and behind the armoured vehicles, Bly's clone troopers moved on foot or riding the glowing native gelagrubs. On board the AT-OTs, the remaining troopers used the elevated position to maintain their own watch on the surrounding terrain. General Barriss Offee deployed her troops in a similar fashion, all the better to guarantee the success of their very vital mission. While Order 66 saw the Jedi accompanying the troops executed, the tactics established before this dastardly betrayal did lead to the successful prevention of the Separatist attempt to poison the planet.

JEDI MASTER QUINLAN VOS

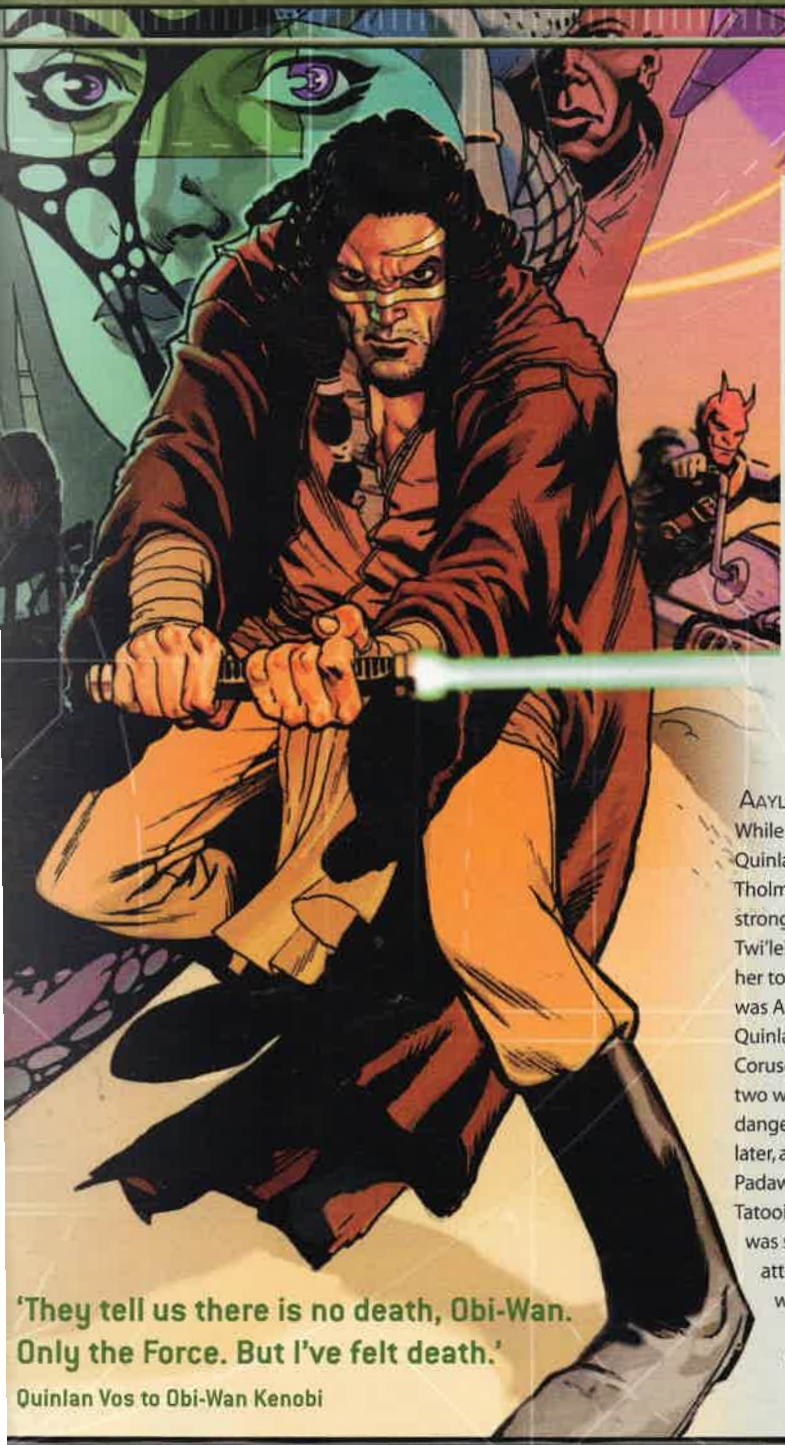
GIFTS OF THE DARK SIDE

Kiffar Jedi Master Quinlan Vos walked a troubled path. Undoubtedly gifted, he strayed over to the dark side of the Force on several occasions. However, Vos was eventually able to shake off the shackles of the dark side and return to the light once and for all.

On Kiffu, the Clan Vos ruled the planet and Quinlan's parents, Quian and Pethros, were Guardians – law-enforcement officers whose five-pointed star symbol was that of Clan Vos. The Guardians made use of a psychometric power allowing Kiffar to 'read' an object and understand something of the recent circumstances surrounding that object. Quinlan's Force abilities greatly magnified this ability, and Clan Vos were reluctant to give up to the Jedi Order such a potentially powerful Guardian. His great aunt Tinté Vos in particular wanted the prestige such an individual would bring the clan and her.

Tragedy and Darkness

Determined to keep Quinlan for herself, Tinté arranged for the death of his parents. They were killed by Anzati assassins during the time that Quinlan was being trained by Jedi Watchman Tholme on Kiffu – a compromise reached between the Jedi Temple and Clan Vos. Tinté then gave Vos his parents' Guardian badges, knowing the effect experiencing his parents' deaths would have on the boy. Only Master Tholme could calm Quinlan, and the boy's great-uncle (Tinté's brother Kurlin, ruler of Kiffu and Kiffex) agreed Quinlan should be taken to Coruscant. Kurlin was killed by Tinté before he could act against her, leaving Tinté to rule instead. Quinlan travelled with Tholme on many missions, and became friends with the likes of Padawan Obi-Wan Kenobi. However, the edge of darkness in Quinlan concerned many, including Master Yoda, and would be a recurring feature of Vos's troubled life as a Jedi.



PROFILE

Quinlan Vos

Homeworld
Kiffu

Species
Kiffar (near-Human)

Gender
Male

Height
1.86m

Weapon
Lightsaber

Affiliation
Jedi Order, CIS, Galactic Republic

Aayla Secura

While still a young Padawan, Quinlan Vos travelled with Master Tholme to Ryloth. There, he sensed a strong Force connection to an infant Twi'lek, and later fought alongside her to defeat a wampa. The child was Aayla Secura and she was, at Quinlan's request, taken to Coruscant to begin her training. The two would share many difficult and dangerous times together, much later, as Secura became Vos's first Padawan. They were undercover on Tatooine when Master Qui-Gon Jinn was stranded there as he attempted to reach Coruscant with Queen Amidala, and Vos ever regretted he had been unaware of Qui-Gon's need.

'They tell us there is no death, Obi-Wan. Only the Force. But I've felt death.'

Quinlan Vos to Obi-Wan Kenobi

Memory Loss

Not long after his mission to Tatooine, Quīnlan Vos and Aayla Secura were investigating a glitteryll smuggling ring on Ryloth when they were drugged to wipe their memories. Vos awoke in a burning building on Nar Shaddaa with no idea of who or where he was. Escaping, he bumped into a Devaronian smuggler and thief Vilmarh Grahrk. This was the beginning of an on-off partnership that would last years. As he struggled to regain his memories and uncover a conspiracy that had been begun by Darth Sidious himself, Vos edged very close to the dark side. Though Vos was able to resist this time and was able to rescue Secura, Darth Sidious knew Vos would probably fall in the future.

Knight and Master

A few years after regaining some of his memory, Vos was sent to Kiffex, a world used by his people as a prison planet. Unknown to Vos, Aayla Secura had been drawn to the dark side by a powerful dark Jedi she had awakened from slumber. Volfe Karkko was using Anzati 'vampires' as his foot soldiers, with Secura leading them. Joined by Master Tholme, Quinlan again

drifted perilously close to the dark side in his rescue of Aayla and the defeat and death of Karkko. Vos chose after this to travel with Vilmarh Grahrk rather than follow missions from the Jedi Council. However, after a mission with Aayla and Tholme on Ord Mantell and Kintan, Vos returned to Coruscant to be declared a Jedi Master as Secura became a Knight.

Separatist Infiltrator

As the Separatist Crisis grew, Quinlan Vos was used as an undercover agent to infiltrate the CIS. Many in the Council were nervous of using Quinlan in this way. During this time, Vos fell in love with a thief called Khaleen Hentz. Later, he managed to gain the trust of Count Dooku, though the Separatist leader was well aware of Vos's mission. Eventually, Quinlan appeared to fall to the dark side after Dooku revealed Vos's aunt's involvement in his parents' death and Vos killed her. Though he insisted to his Jedi friends he had not turned, continuing to work with them at times during the Clone Wars, the growing darkness in Quinlan Vos was clear.

Return of the Jedi

It was not until the long siege of Saleucami that Vos finally threw off the dark side in time to help lead the Republic forces to a grubby victory. However, he had already decided to leave the Jedi Order after the war to be with Khaleen and the child she was expecting. After taking troops to Boz Pity, Vos travelled to Kashyyyk. There, he became another victim of Order 66.

Death and Life

Vos only just survived the initial attack on the issuing of Order 66. Hiding in the jungles of Kashyyyk, he was discovered by Clone Commander Faie. He managed to kill Faie, but was badly wounded. Grahrk found and rescued Vos, burning Faie's body on Vos's pyre instead. Vos was able to reunite with Khaleen and his newborn son, Korto Vos, eight months later.

THE TX-130
SABER-CLASS FIGHTER TANK

Much as their starfighters gave Jedi the firepower they occasionally needed in space, so the Republic fighter tank allowed them an explosive presence on the ground. With a Jedi at the controls, these vehicles could take on far larger armoured opponents.

Though Jedi were undoubtedly powerful, the growing Separatist Crisis led to the commissioning of a fast-moving and manoeuvrable light battle tank for those supposedly rare occasions when a Jedi would need to deal with large numbers of armoured opponents. With the advent of the Clone Wars, the Rothana Heavy Engineering TX-130 *Saber*-class repulsorlift fighter tank saw regular use.

Heavy Tactics

Originally, the TX-130 was intended for use by a single Jedi with one passenger or co-pilot. A second passenger could squeeze aboard without affecting the vehicle's operation. Later, when the tank design was tweaked for use by the Grand Army of the Republic, a medium twin-laser turret was added to the top of the vehicle, operated by a very exposed gunner. Later retro-fitting saw a top turret, able to revolve fully through 360°, added, complete with the composite continuous beam cannon normally seen on the Republic's LAAT/i. The basic Jedi fighter tank carried two heavy laser cannons and dual thermal detonator/missile launchers. Though a light tank, the prototype reactive composite armour meant it could take some serious punishment. However, the TX-130s were also equipped with two Phase 3 Exo-Shell deflector shield generators. Only after significant enemy fire had depleted it, and the shield was going through its rapid recycle phase, did the armour beneath come into play.

Leading From The Front

The TX-130 tank had six fuel cells mounted beneath the heaviest armour the tank carried. This meant the vehicle had a range of some 400km before refuelling was necessary. The brief combat speed boost could eat into that fuel, but still left the tank with an impressive combat range.

TH-130 *Saber*-class Fighter Tank PROFILE

Type
Light repulsorlift reconnaissance/battle tank

Manufacturer
Rothana Heavy Engineering

Size
8.2m long, 3.05m wide, 2.3m high

Maximum Speed
320km/h

Shields
2x Exo-Shell 3 shield projectors

Weapons
2x heavy laser cannons, 2x thermal detonators/missile launchers

Crew
1x pilot, 1x co-pilot (later models; 1x gunner or astromech droid)

Passengers
2 (if no co-pilot)

Affiliation
Galactic Republic, Rebel Alliance

THE AT-OT

THE ALL TERRAIN OPEN TRANSPORT

At just under 6m tall and just over 14m in length, the AT-OT had seating for 34 troopers. It could carry a great many more, as the flatbed configuration allowed more to pile in as necessary. Despite the seating, many troops preferred to stand and keep watch on their surroundings, uneasy about the lack of cover afforded them.

ALL TERRAIN OPEN TRANSPORT

Reinforced heavy armour

Type
Troop transport

Class
Walker

Manufacturer
Kuat Drive Yards

Size
14.3m long, 5.8m high

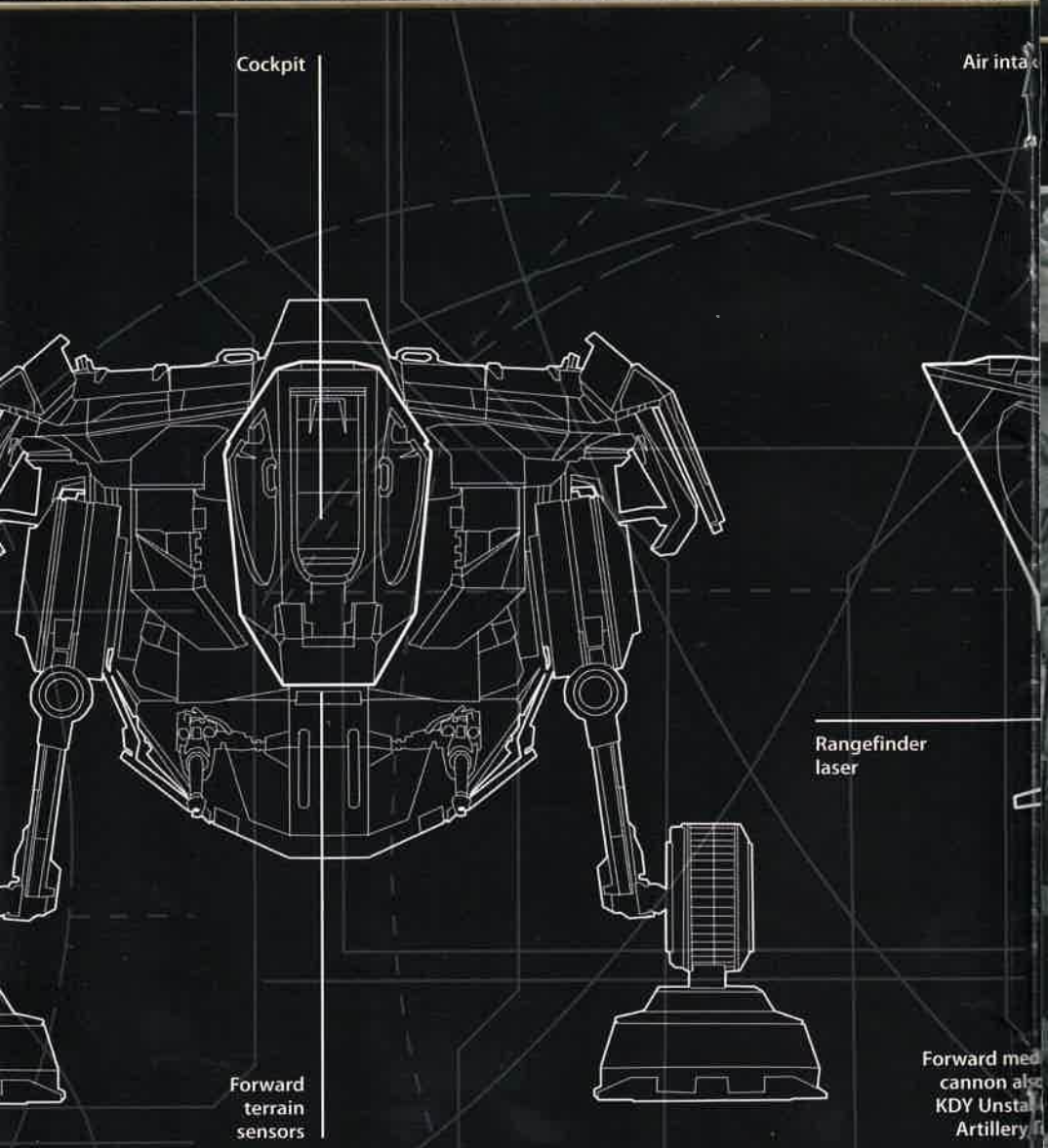
Maximum Speed
55km/h

Weapons
2x medium laser cannons (front),
2x anti-personnel laser cannons (rear)

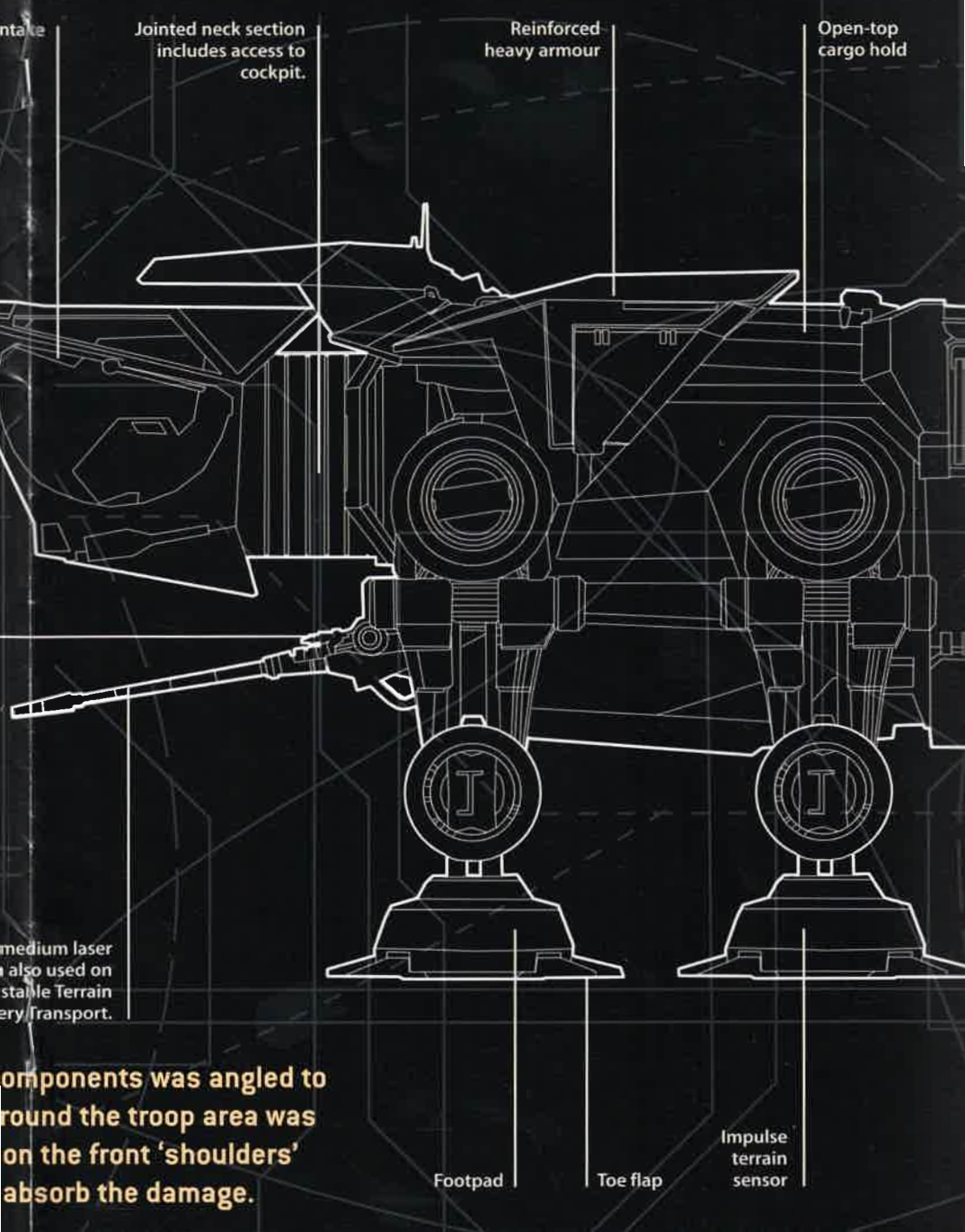
Crew
1x pilot

Passengers
34x seated troops, 25x standing
(though more could board)

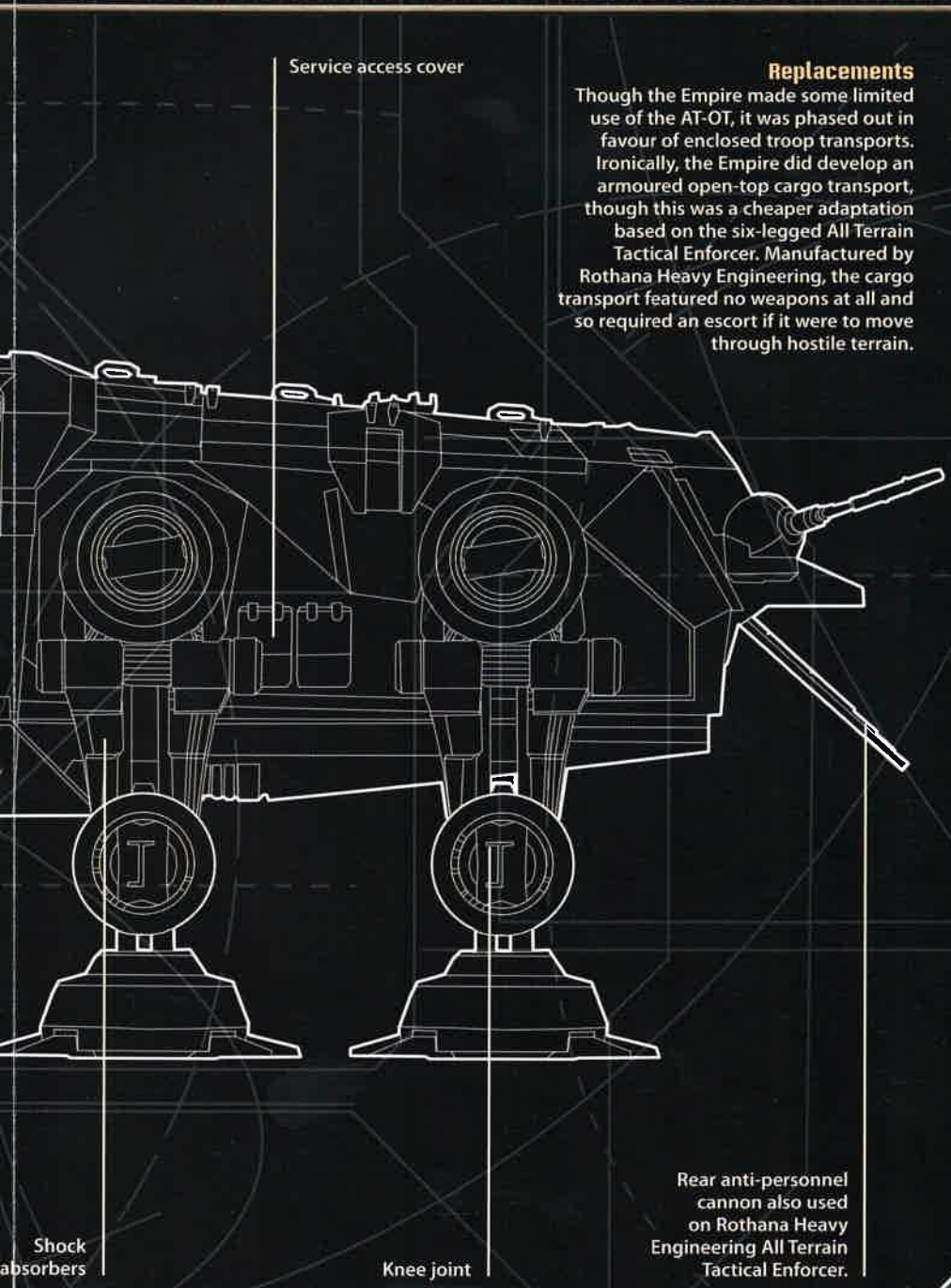
Affiliation
Galactic Republic,
Galactic Empire



The heavy armour on the underside of the AT-OT that protected its vital com
dissipate the force of any exploding landmines. The armour under and arou
far heavier than that found on the AT-TE, and included additional armour on
of the walker. This was angled to deflect blaster fire, rather than bluntly ab



omponents was angled to round the troop area was on the front 'shoulders' absorb the damage.


Service access cover
Shock absorbers
Knee joint
Rear anti-personnel cannon also used on Rothana Heavy Engineering All Terrain Tactical Enforcer.

Replacements

Though the Empire made some limited use of the AT-OT, it was phased out in favour of enclosed troop transports. Ironically, the Empire did develop an armoured open-top cargo transport, though this was a cheaper adaptation based on the six-legged All Terrain Tactical Enforcer. Manufactured by Rothana Heavy Engineering, the cargo transport featured no weapons at all and so required an escort if it were to move through hostile terrain.

WROSHYR TREES

HIGH HAVEN

A relic of a lost empire, the wroshyr trees of Kashyyyk and Alaris Prime were known throughout the galaxy as the cradle of the Wookiee civilisation. Long lived and phenomenally tall, they were a botanical marvel.

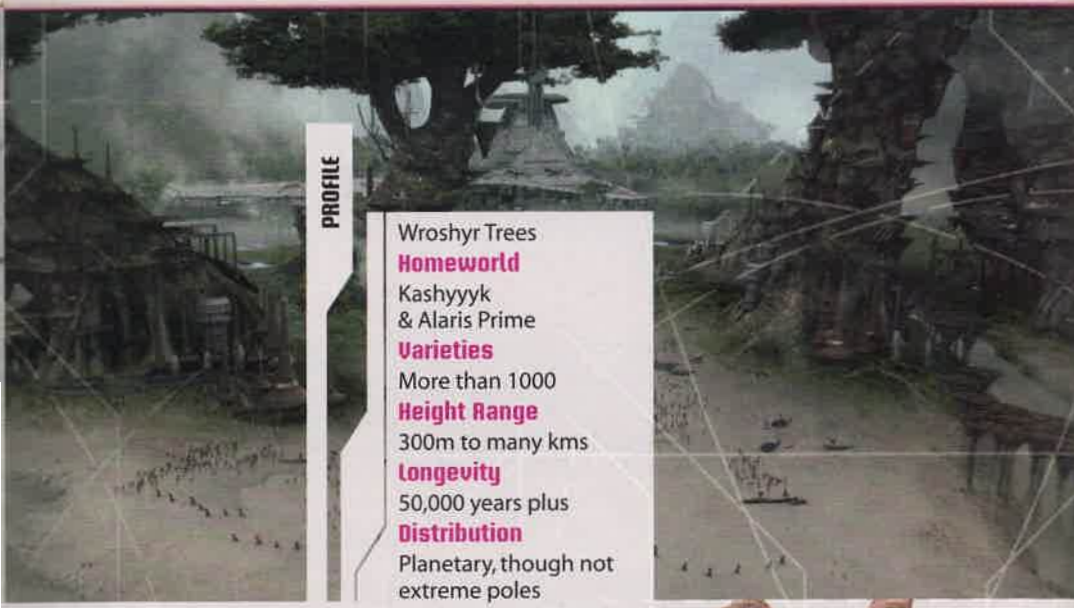
The mysterious Rakatan Infinite Empire left behind many artefacts which had an influence on civilisations that grew up many hundreds of years later; not least the elements of hyperspace technology that were reverse-engineered to open up the galaxy for the emerging Galactic Republic.

The Machines

On Kashyyyk and Alaris Prime the retreating Infinite Empire left behind active terraforming machines. Over subsequent centuries they influenced the flora of those worlds, particularly the wroshyr trees. With the machines left untended, the trees grew kilometres in height, and could live for tens of thousands of years. There were over a thousand different varieties and, boosted by the energies of the Rakatan devices, they colonised everywhere, save the least hospitable areas of the poles. Even the smallest trees, such as those found by the lakes of the tropical Wawaatt Archipelago, still grew to an impressive 400 metres tall.

Life Bond

As the wroshyr trees grew, where branches met, they would intertwine and then completely merge, perhaps hinting that



PROFILE

Wroshyr Trees

Homeworld
Kashyyyk
& Alaris Prime

Varieties
More than 1000

Height Range
300m to many kms

Longevity
50,000 years plus

Distribution
Planetary, though not extreme poles

the wroshyr were one single entity. This bonding had a strong influence on the Wookiee civilisation, who used the trees as symbols of the powerful bonds of family, friends and the life-debt. The Wookiees lived on and in the wroshyr trees, as the hollowed trunks of living trees became towns and cities, linked together by roads and pathways provided by the interlinking branches. The trees were more than strong enough to hold landing platforms for even the largest starships, allowing Wookiee society to grow with the galaxy.

Life Blood

The wroshyr trees provided many resources for the Wookiees who lived in and on them. The sap, called tree blood, was widely used in food, drink and medicine, as well as in the Wookiee religious services. The wood, leaves and bark were all used for construction, textiles, and so on. Even the large wroshyr lice insects were harvested as a food source, particularly for a sweet syrup made by crushing the creatures.

THE OUTER RIM SIEGES

JEDI GRAVEYARD

The machinations of Darth Sidious were subtle and devious. Six months before the dramatic and cruel end of the Clone Wars with the issuing of Order 66, the Republic seemed to be winning the galaxy-spanning conflict. In fact, they were falling into a cunningly conceived trap.

In the early years of the war, the Republic focused on driving the Confederacy of Independent Systems from the Core Systems and from the Colonies Region. After years of back-and-forth fighting, there were hard-won breakthroughs that seemed to put the CIS on the back foot, driving them to the Outer Rim Territories.

Seeking to maintain the advantage, the Supreme Chancellor and his Jedi advisors threw as many of their resources as could be mustered into the new frontlines. The result was that the Core Worlds in particular were suddenly bereft of all but the most basic protection. Meanwhile, the Jedi and the forces they commanded were spread painfully thinly across the vast Outer Rim Territories. Many of these ugly, vicious conflicts would prove to be the death of the Jedi who led the Republic's forces.

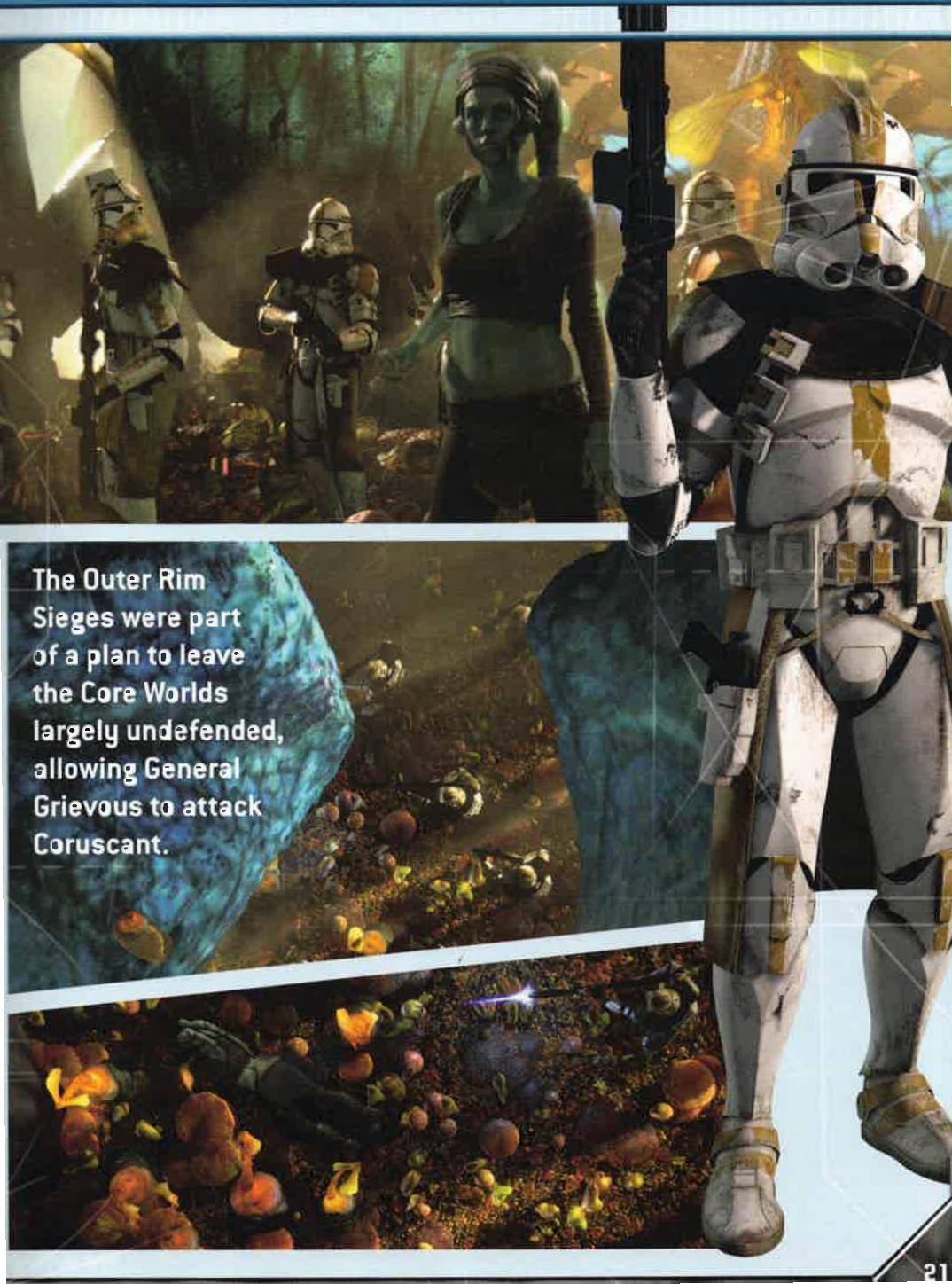
The Battle of Boz Pity

Obi-Wan Kenobi's near-obsessional search for Asajj Ventress led him to Boz Pity and his last encounter with Dooku's pet assassin. The planet was heavily blockaded by the Separatists when Obi-Wan discovered their presence there.

An attack by the Republic included a bold attempt by General Anakin Skywalker to jump his Star Destroyer out of hyperspace between the blockade and the planet. He miscalculated and the ship crashed. During the fighting on the planet, many of the best of the Jedi faced off against Grievous and his droids. Eventually, the Republic won, though there were many injuries and casualties. Betrayed and abandoned by Dooku, Ventress faked her death and later escaped, fleeing the wars, Dooku and the Jedi seemingly forever. After the fighting, Boz Pity became a staging ground for later Outer Rim battles under the command of Jedi Quinlan Vos.

The Battle of Felucia

Felucia fell to the Separatists quite early in the Clone Wars. An initial attempt to free the planet, led by the Jedi Plo Koon, Obi-Wan Kenobi and Anakin Skywalker, was beaten back by overwhelming CIS



The Outer Rim Sieges were part of a plan to leave the Core Worlds largely undefended, allowing General Grievous to attack Coruscant.

With the combat-weary Jedi spread throughout the Outer Rim, they fell easy victim to their clone troopers when Order 66 was given.

Final Fight

One of the last assaults on Separatist-held planets in the Outer Rim was the Battle of Utapau. Intelligence obtained by Supreme Chancellor Palpatine put General Grievous and the Separatist Council on Utapau. Obi-Wan Kenobi led Republic forces there, and successfully destroyed Grievous. Kenobi was leading the rout of Separatist forces when Order 66 came through and he was attacked by his clone troops. The Jedi managed to escape in Grievous' own fighter.

forces, who seemed to have quickly adapted to the environment and terrain. Later, the 182nd Legion was sent to Felucia, only for contact with them to be lost after they called for reinforcement. The 501st Legion was dispatched, and encountered heavy CIS resistance and additional attacks from the native acklay beasts. Only when Jedi General Aayla Secura arrived did the tide turn. The CIS were driven off-world, leaving Secura to mop up and to attempt to thwart the efforts of Commerce Guild leader Shu Mai to poison the planet. While dealing with this, Secura and Barriss Offee were assassinated when Order 66 was issued.

The Battle of Saleucami

Although it saw Quinlan Vos finally cast off the grip of the dark side, the nearly six-month-long siege of the CIS-held main citadel and shield generator complex on Saleucami was one of the most costly victories the Republic had during the Clone Wars. Fallen Jedi Sora Bulq murdered Jedi Master Oppo Rancisis, leaving Vos to lead an attack planned by Rancisis. The massive assault breached the citadel, thanks to the destruction of an ammunition dump. Vicious fighting inside the complex itself saw the shield generator destroyed and Vos kill Bulq. The Republic forces escaped the citadel just as an orbital bombardment destroyed it and the Separatist Morgukai warrior clone facility under it. Jedi Master Stass Allie was leading the clean-up operations when she was assassinated by her own troops during a speeder patrol.

The Battle of Mygeeto

Lasting two years, the battle for this planet, a major centre for the InterGalactic Banking Clan, saw intense street fighting in the urban sprawl of Mygeeto's main city. While the principal aim of the conflict was to secure the IGBC's holdings, Supreme Chancellor Palpatine sent elite members of the 501st Legion on a mission of their own late in the conflict. Led by Jedi General Ki-Adi-Mundi, they were officially charged with destroying a Separatist energy collector. In fact, unbeknownst to Mundi, the 501st had orders to capture an experimental power source – a crystal that would later be used in the Death Star's super laser. Ki-Adi-Mundi was leading a charge on Separatist positions during the mission when Order 66 was given and his troops shot him down.

QUINLAN VOS
OUT OF THE BACKGROUND

From a background character glimpsed in a throwaway moment from Episode I, Quinlan Vos became a fan-favourite whose troubled life so fascinated George Lucas that he saved the Jedi from Order 66.

In *The Phantom Menace*, while Qui-Gon Jinn, Artoo-Detoo, Padmé and Jar Jar Binks are wandering the streets of Mos Espa, the Gungan accidentally angers Sebulba the podracer. The angry Dug is prevented from harming Jar Jar by Anakin, and the group goes on its way. Sitting in the roadside cantina was a dreadlocked figure with a distinctive yellow tribal band running across his face. Grim looking, he draws the eye, though for most of the scene he's obscured by a canopy post. Still, the brief glimpse was enough for writer John Ostrander and artist Jan Duursema to create the character of troubled Jedi Quinlan Vos.

Emissaries to Twilight

Though the character of Vos would, along with his Twi'lek Padawan Aayla Secura, appear in their own series, Quinlan's first appearance in the Dark Horse *Star Wars* comics was a brief cameo in a story called *Emissaries to Malastare*. Readers' next encounter with Vos saw him stripped of his memory, lightsaber and even his name, and dumped in a burning building on Nar Shaddaa. *Twilight* was a huge hit, firmly establishing

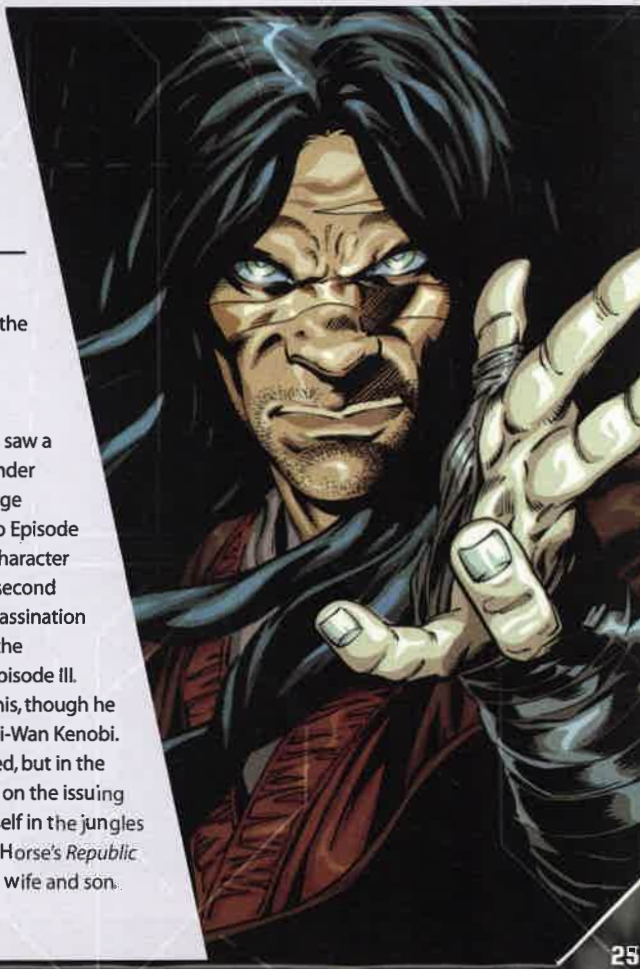
Animated Vos

The character of Quinlan Vos often operated undercover for the Jedi. This was to be the case for a planned appearance in *Star Wars: The Clone Wars*, the animated series, in the season one episode 'Bombad Jedi'. Again, time constraints prevented this, though Vos appears in the season three episode 'Hunt for Ziro'.

the popularity of both Vos and Secura. Both characters went on to appear many times in the Dark Horse *Star Wars* comics.

Saved From Death

During the production of Episode II, Lucas saw a cover image of Secura from one of Ostrander and Duursema's comics. The striking image resulted in the character being added to Episode II. Lucas was sufficiently drawn to the character of Quinlan Vos that he was to make a second appearance in a *Star Wars* film. His assassination on Kashyyyk would become part of the sequence of Jedi deaths shown in Episode III. Sadly, time constraints prevented this, though he is still mentioned in passing by Obi-Wan Kenobi. It seemed that Vos's fate was sealed, but in the end, he survived the initial attack on the issuing of Order 66, and concealed himself in the jungles of Kashyyyk. At the end of Dark Horse's *Republic* series, he was reunited with his wife and son.



AT-OT

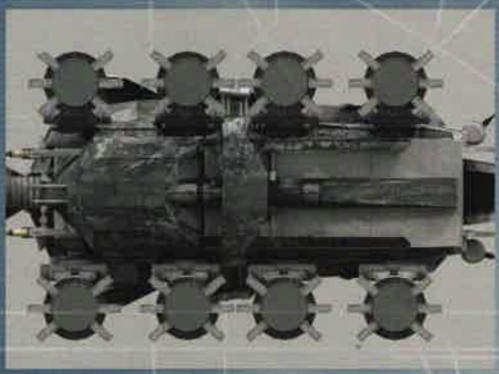
CREATING THE CAT WALKER

AT-OT DIGITAL DESIGN

1 The design of the AT-OT very closely mirrors the design of the AT-TE seen in Episode II.

2 It was designed too late to feature in the 'Art of Episode III' book, which ends in October 2004.

5 ... while footage from Episode III shows the clones standing, keeping watch over the terrain.



6 The underside of the AT-OT clearly shows the heavy armour protecting vital components.

Created very late in the production process for Episode III, the All Terrain Open Transport was originally called the Clone CAT Walker. The final digital models were created very early in 2005 for inclusion in the Felucia sequence.

3 The digital images give views from every angle. Above is the left-side view.

4 The top-down view clearly shows the banks of seating around the open platform...

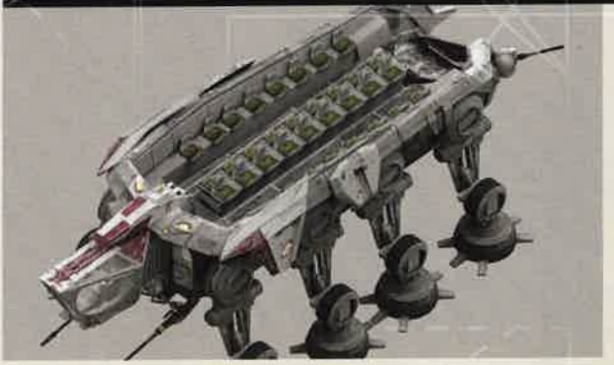
7 The rear view shows the boarding ramp. It can extend when troops embark or disembark.

8 In convoy, the exposed AT-OT is guarded by AT-TEs and Infantry Support Platforms.

DID YOU KNOW?

1 When Quinlan Vos was reunited with his wife and son eight months after Order 66, which other Jedi survivors did he meet?

2 How many seats were there for troops on the back of the AT-OT?



3 Two Jedi Masters used TX-130 tanks on Geonosis shortly before the Battle of Geonosis. Who were they?

ANSWERS:

1. Vos met his former Master, Tholme, and Tholme's companion and lover Master Tra Saa on Kashyyyk that day.

2. There were 34 seats. Padded ones too!

3. Mace Windu and Luminara Unduli. They used the fighter tanks to deal with the defences that were preventing the Republic fleet from landing their troops and vehicles on the planet.

MORISHIM – MYRKR

Morishim

Region: Outer Rim Territories
System: Morishim System

An unremarkable world, save for the secret Imperial comms centre established there before the Battle of Endor. The short, furred mammalian Morish remained largely separate from Galactic affairs but Imperial Colonel Meizh Vermel was captured over Morishim by Imperial Remnant forces.

Mrlsst

Region: Colonies
System: Mennaalii System

Homeworld of the Mrlssi (a species of scholarly flightless avians) and site of the Mrlsst Academy, one of the best universities in the galaxy. The Academy was tolerated only so long as the Empire exploited any research projects. In turn, the academics were able to swindle Imperial credits.

Mustafar

Region: Outer Rim Territories
System: Mustafar System

An unstable, volcanic planet that once saw a battle between Sith and Jedi nearly 4000 years ago. It was here that Darth Vader executed the Separatist Council, ending the Clone Wars, then duelled Obi-Wan Kenobi and was wounded, requiring him to don his armoured life-support system.

Muunilinst

Region: Outer Rim Territories
System: Muunilinst System

Headquarters of the InterGalactic Banking Clan and the Muun, this was a wealthy and beautiful world. The Banking Clan tried and failed to play both sides in the Clone Wars. As a result, the Empire was able to absorb the planet and its institutions not long after the end of the Clone Wars.

Mygeeto

Region: Outer Rim Territories
System: Mygeeto System

A colony world of the InterGalactic Banking Clan, Mygeeto was trapped in a permanent ice age. The wealthy planet was replete with gem deposits, though dangerous giant worms and other predators preyed on the unwary. It was the site of prolonged fighting during the Clone Wars.

Myrkr

Region: Inner Rim Territories
System: Myrkr System

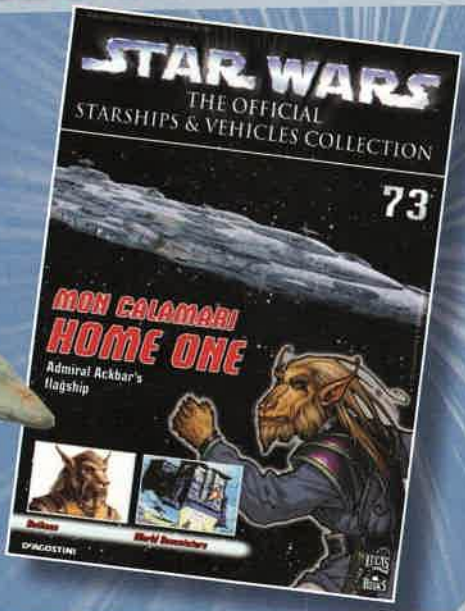
Originally the homeworld of sentient plants, the Neti, the planet was colonised by humans much later, and became a haven for refugees and criminals during the Clone Wars. This was mainly because the native ysalamiri projected Force-neutralising 'bubbles' and kept the Jedi away.

IN THIS ISSUE

WITH ISSUE 72: AT-OT

Model unavailable for photography at time of going to print.

IN YOUR NEXT ISSUE



WITH ISSUE 73: *HOME ONE*

Model unavailable for photography at time of going to print.

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